



PiNet: Deep Structure Learning using Feature Extraction in Trained Projection Space

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- **Motivation**
- **Methods**
 - Multiplanar U-net (**MPUnet**)
 - Projection-based method (**PiNet**)
- **Experiments**
- **Advantages & Drawbacks**
- **Future work**

Volumetric end-to-end segmentation

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- **More advanced:** Sample volumes on 2D isotropic grids along multiple view axis \Rightarrow **MPUnet**¹

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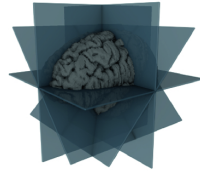
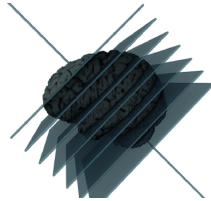
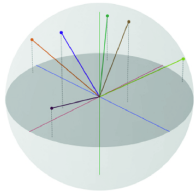
Volumetric end-to-end segmentation

- **Naive approach:** Propagate 2D slices independently through a 2D segmentation framework \Rightarrow loss of connections
- **More advanced:** Sample volumes on 2D isotropic grids along multiple view axis \Rightarrow **MPUNet**¹
- Extend U-net structure to higher dimension utilizing 3D convolutions² \Rightarrow need of big memory resources & therefore restrictions to model complexity.
- Enable feature extraction in a learned projection space, i.e. transfer segmentation task into a bundle of regression problems in lower dimension \Rightarrow **PiNet**

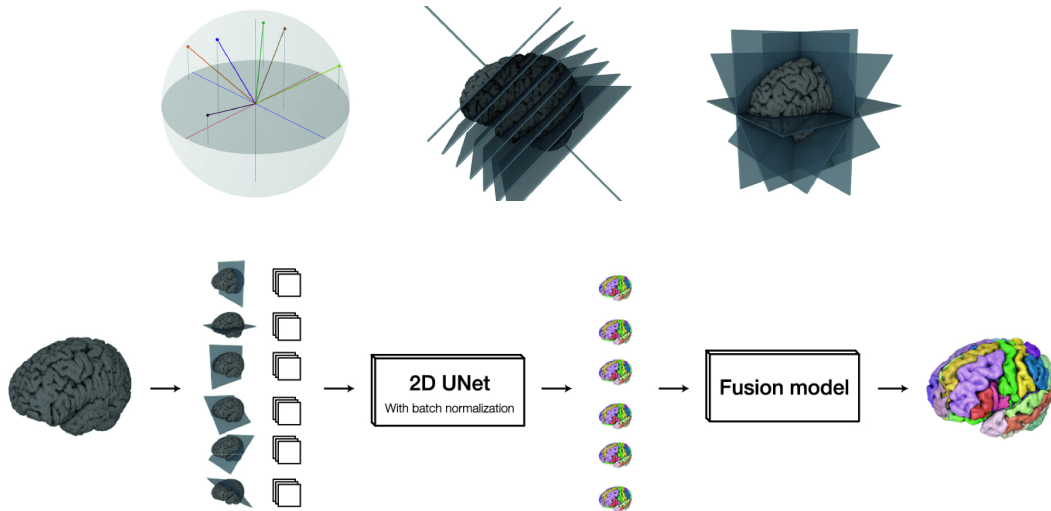
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- Random samples unit vectors $V = \{v_1, \dots, v_M\}$ in \mathbb{R}^3 (**orientations**) $\Rightarrow M$ different segmentation volumes $\{P_v \in \mathbb{R}^{d_1 \times d_2 \times d_3 \times K} \mid v \in V\}$

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- **Fusion model:** For all $d_1 \cdot d_2 \cdot d_3$ voxels x and each class $k \in \{1, \dots, K\}$, the fusion model

$$f_{\text{fusion}} : \mathbb{R}^{M \times K} \rightarrow \mathbb{R}^K$$

calculates

$$z(x)_k = \sum_{n=1}^M W_{n,k} \cdot p_{n,x,k} + \beta_k,$$

where $p_{n,x,k}$ is the U-net prediction of voxel x for class k in P_{v_n} and the weight and bias matrices $W_{n,k}$ and β_k are adjusted via a small training run.

MPUnet

Advantages:

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Disadvantages:

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- Redundancy: Lot of redundant computations during inference due to evaluation along every slice for all orientations.

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PiNet

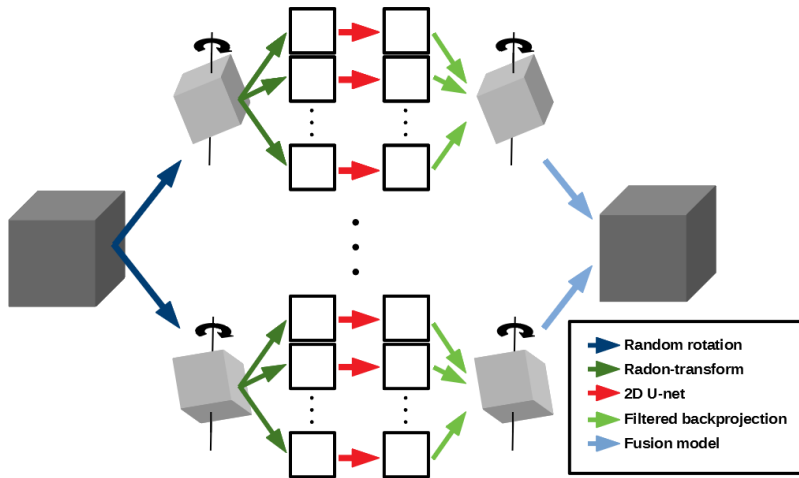


Figure: Description in 3 spatial dimensions.

PiNet

For 3D input x , the proposed PiNet takes the following form:

$$\Pi(x) = \mathcal{F} \circ \left[\begin{array}{c} \mathcal{B} \circ \left[\begin{array}{c} \mathcal{X} \circ \Phi \circ \mathcal{P}_1 \circ \mathcal{Q}_1(x) \\ \vdots \\ \mathcal{X} \circ \Phi \circ \mathcal{P}_p \circ \mathcal{Q}_1(x) \end{array} \right] \\ \vdots \\ \mathcal{B} \circ \left[\begin{array}{c} \mathcal{X} \circ \Phi \circ \mathcal{P}_1 \circ \mathcal{Q}_v(x) \\ \vdots \\ \mathcal{X} \circ \Phi \circ \mathcal{P}_p \circ \mathcal{Q}_v(x) \end{array} \right] \end{array} \right].$$

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Random rotation Q :

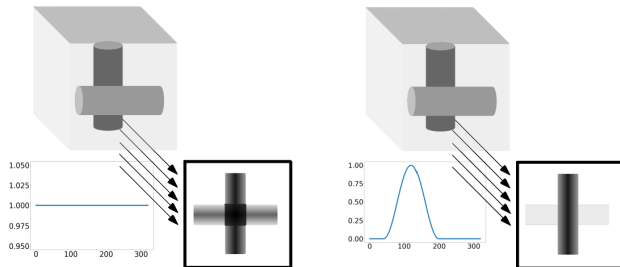
$Q_i : \mathbb{R}^{d_1 \times d_2 \times d_3} \rightarrow \mathbb{R}^{d_1 \times d_2 \times d_3}$, $i = 1, \dots, v$ induces independent random rotations in 3D, i.e. the volume is rotated in the 3 main planes using uniformly at random chosen angles $(\alpha_{i_1}, \alpha_{i_2}, \alpha_{i_3}) \in [30, 150]$, $i = 1, \dots, v$.

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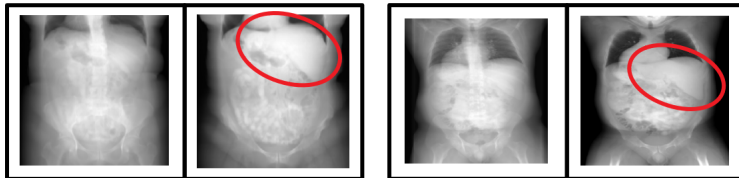
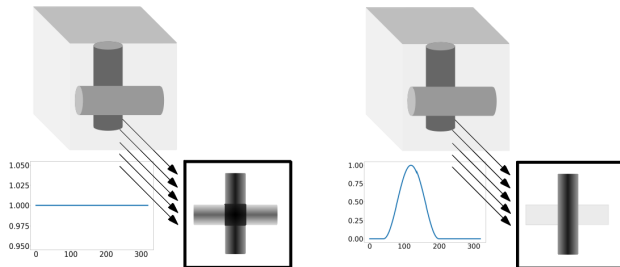
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Learned weighted Radon-transform \mathcal{P} : $\mathcal{P}_i : \mathbb{R}^{d_1 \times d_2 \times d_3} \rightarrow \mathbb{R}^{d_2 \times d_3}$, $i = 1, \dots, \rho$ is a trainable Radon-transform operator. For $M \in \mathbb{N}$, the volume is rotated around the z-axis for equidistant angles in $\Theta \triangleq \left\{ k \times \frac{180 \cdot M}{d_1 \cdot \pi} \mid k = 1, 2, \dots, \left\lfloor \frac{d_1 \cdot \pi}{M} \right\rfloor \right\}$ and for each direction interpolated slices are summed over first spatial axis.

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2D network Φ : $\Phi : \mathbb{R}^{d_2 \times d_3} \rightarrow [0, 1]^{d_2 \times d_3 \times c}$ is a U-net for segmentation of 2D projection images. This U-net operator is responsible for feature extraction.

Hierarchical convolution module

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- Since we consider Radon-transform projection inputs $x_R \in \mathbb{R}^{d_2 \times d_3} \Rightarrow$ targets $y_R \in \mathbb{R}^{d_2 \times d_3 \times c}$ are not binary any more \Rightarrow transfers segmentation into a regression task for each output channel.

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- Modification of U-net output layer \Rightarrow discretize targets, i.e. divide targets $y_R \in \mathbb{R}^{d_2 \times d_3 \times c}$ by maximum, discretize for the scaled versions the interval $[0, 1]$ into b equidistant bins \Rightarrow new targets $y_d \in \{0, 1\}^{d_2 \times d_3 \times c \times b}$.

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- The regression problem is therefore transformed again into a segmentation problem for each of the b depth channels, which follow an hierarchical order \Rightarrow need to ensure dependence between output channels during optimization.

Hierarchical convolution module

Definition

Let $L \in \mathbb{R}^{m \times n \times f}$ be output of some network layer with spatial dimensions m, n and channel size f . Let $F_i : \mathbb{R}^{m \times n \times (f+i-1)} \rightarrow [0, 1]^{m \times n \times 1}$, $i = 1, \dots, b$ be trainable convolution modules with $f + i - 1$ input channels and output channel size 1. Furthermore, let C denote concatenation over the last axis. The output of hierarchical convolution module with b channels is

$$\hat{y}_d = [o_1, \dots, o_b] \in [0, 1]^{m \times n \times b},$$

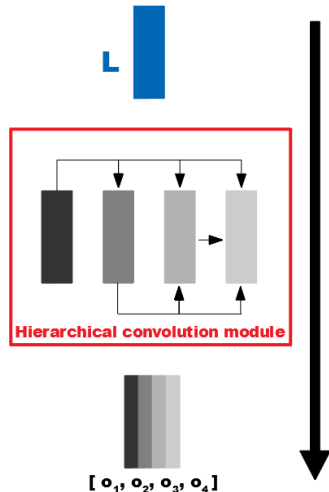
where

$$o_1 = F_1(L)$$

$$o_2 = F_2(C(L, o_1))$$

$$\vdots$$

$$o_b = F_b(C(L, o_{b-1}))$$



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Filtered backprojection $\mathcal{B} \circ \mathcal{X}$: Segmented projection images

$\hat{y}_d = [o_1, \dots, o_b] \in [0, 1]^{d_2 \times d_3 \times c \times b}$ are averaged over the last axis and lift again to volumetric data using filtered backprojection algorithm \Rightarrow volumetric segmentation masks for each orientation $\hat{y}_1, \dots, \hat{y}_v \in [0, 1]^{d_1 \times d_2 \times d_3 \times c}$.

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Fusion model \mathcal{F} : $\mathcal{F} : ([0, 1]^{d_1 \times d_2 \times d_3 \times c})^v \rightarrow [0, 1]^{d_1 \times d_2 \times d_3 \times c}$ to combine the different orientations to one final output $\hat{\mathbf{y}}$:

$$\hat{\mathbf{y}} = \frac{1}{v} \left[\sum_{l=1}^v \mathcal{Q}_l^{-1}(\hat{\mathbf{y}}_l) \cdot W[l, k] \right]_{k=1}^c.$$

Experiments

Left cardiac atrium segmentation of mono-modal MRI scans

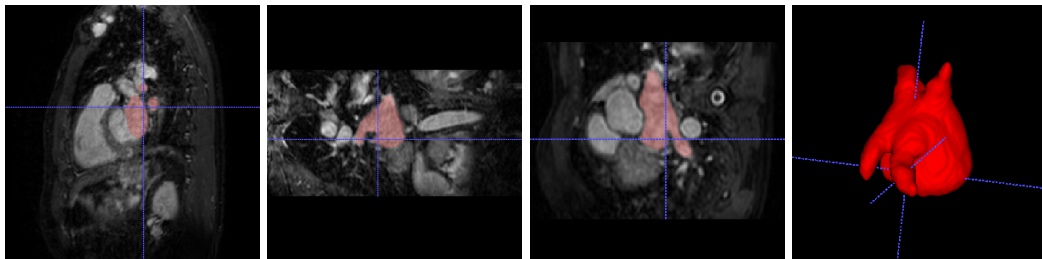


Figure: Left to right: axial, sagittal, coronal, 3D visualization

Given are 20 MRI volumes with corresponding segmentations \Rightarrow evaluation via 3-fold cross-validation.

Experiments

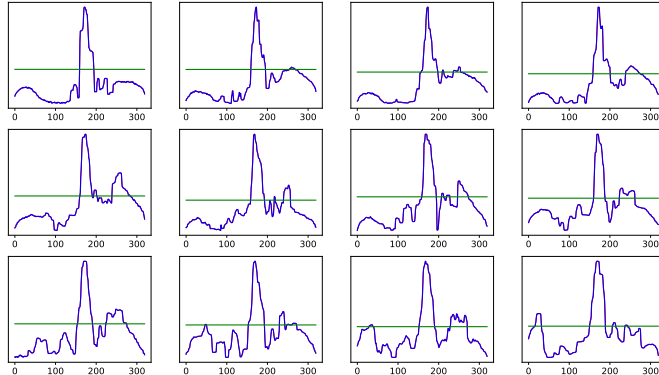


Figure: Example for self adjusting slice weights of the Radon-transform operator.

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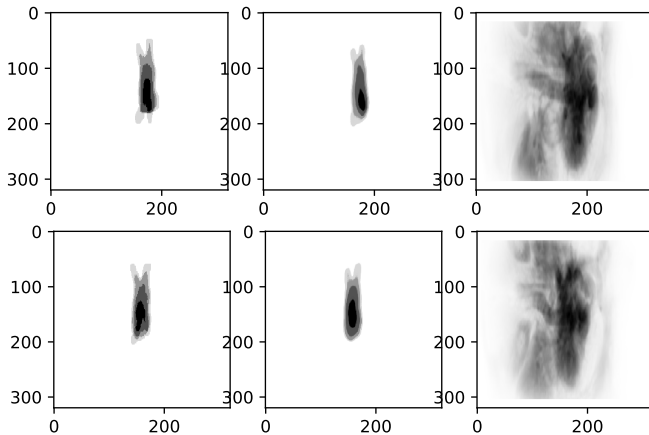


Figure: Left to right: discretised ground truth, output of hierarchical convolution module, weighted Radon-transform.

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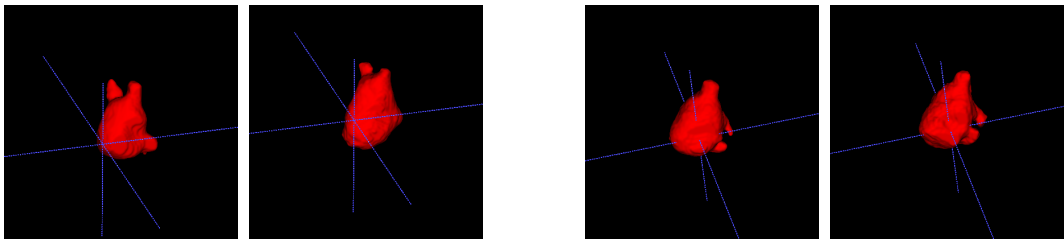


Figure: Left: Ground truth. Right: PiNet prediction.

Experiments

Table: Comparison between MPUNet and PiNet for small datasets of the 2018 Medical Segmentation Decathlon.

Task	Size	Network	Labels	Dice score	< 4Gb GPU
Left cardiac atrium	20	MPUNet	1	0.89 ± 0.09	no
		PiNet	1	0.88 ± 0.05	yes
Spleen	41	MPUNet	1	0.95	no
		PiNet	1	0.93 ± 0.04	yes

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- Trainable and applicable on hardware with low-end GPU resources.
- Total amount of training parameters: $\approx 8 \times 10^6$.

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- **Ideas?**

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- Leverage PiNet to multilabel segmentation.
- Deployment of PiNet for high-dimensional image reconstruction tasks.
- Use time and memory efficient aspects of PiNet to implement hyper-parameter fine-tuning in a fully automated manner.
- Further develop Radon-transform operator to ensure input dependency during inference.



Thank you for your attention!

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